

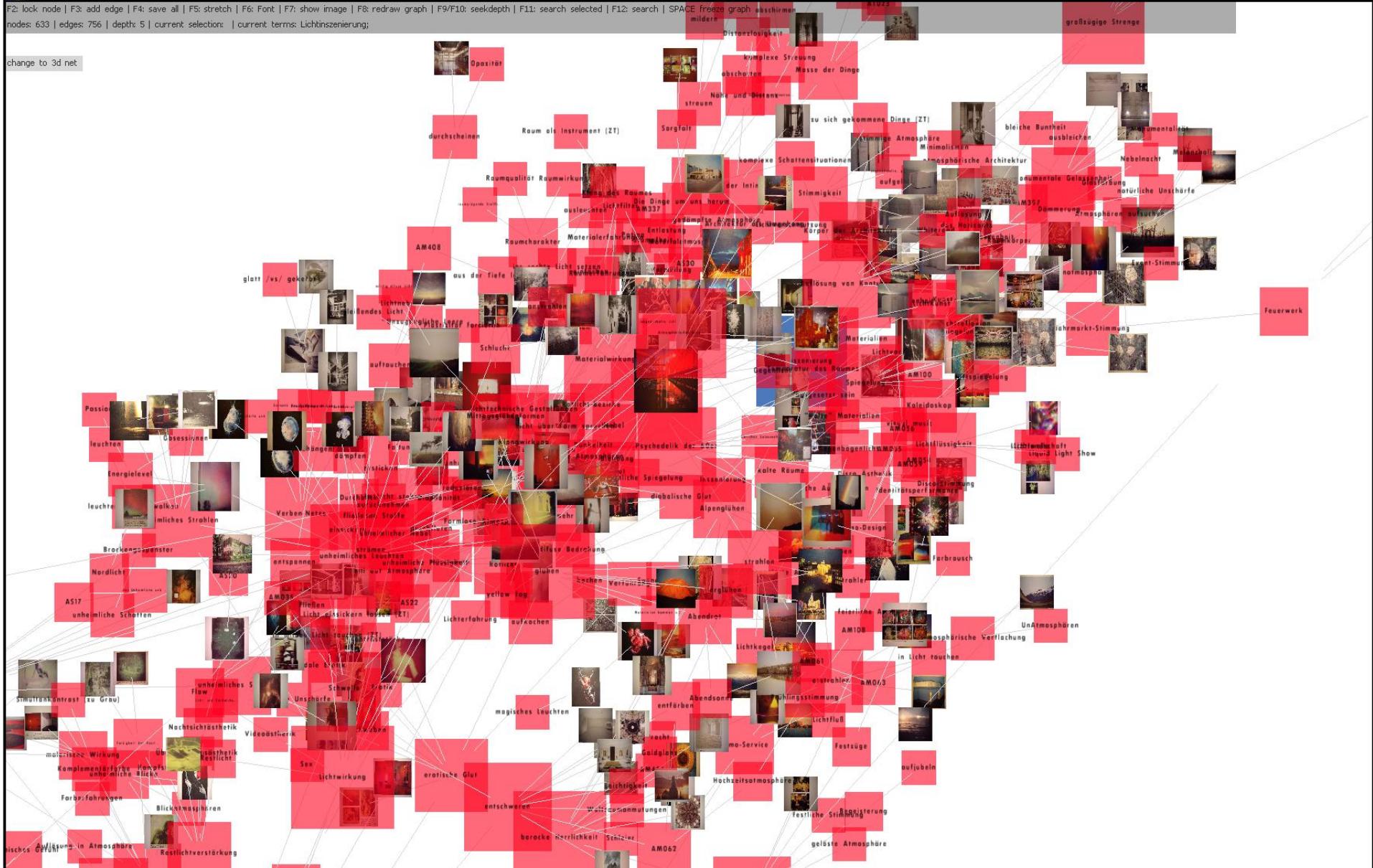


## Virtools Player

[IC] &lt; Load [ ]

F2: lock node | F3: add edge | F4: save all | F5: stretch | F6: Font | F7: show image | F8: redraw graph | F9/F10: seekdepth | F11: search selected | F12: search | SPACE freeze graph auschalten  
 nodes: 633 | edges: 756 | depth: 5 | current selection: | current terms: Lichtinszenierung;

change to 3d net



Virtools Player

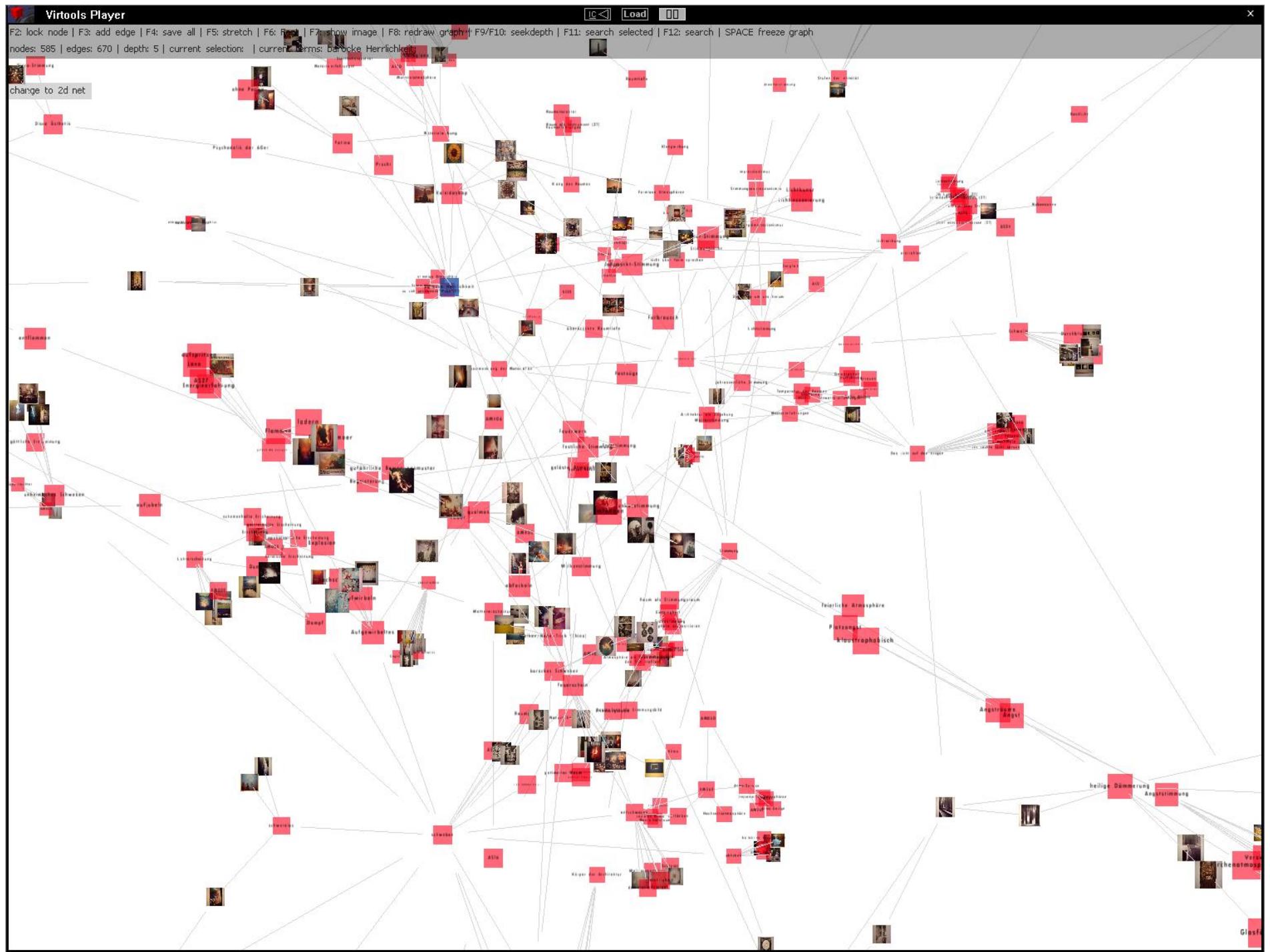
Load

2

F2: lock node | F3: add edge | F4: save all | F5: stretch | F6: Reset | F7: show image | F8: redraw graph | F9/F10: seekdepth | F11: search selected | F12: search | SPACE freeze graph

nodes: 585 | edges: 670 | depth: 5 | current selection: 1 | current terms: baroque Herrlichkeit

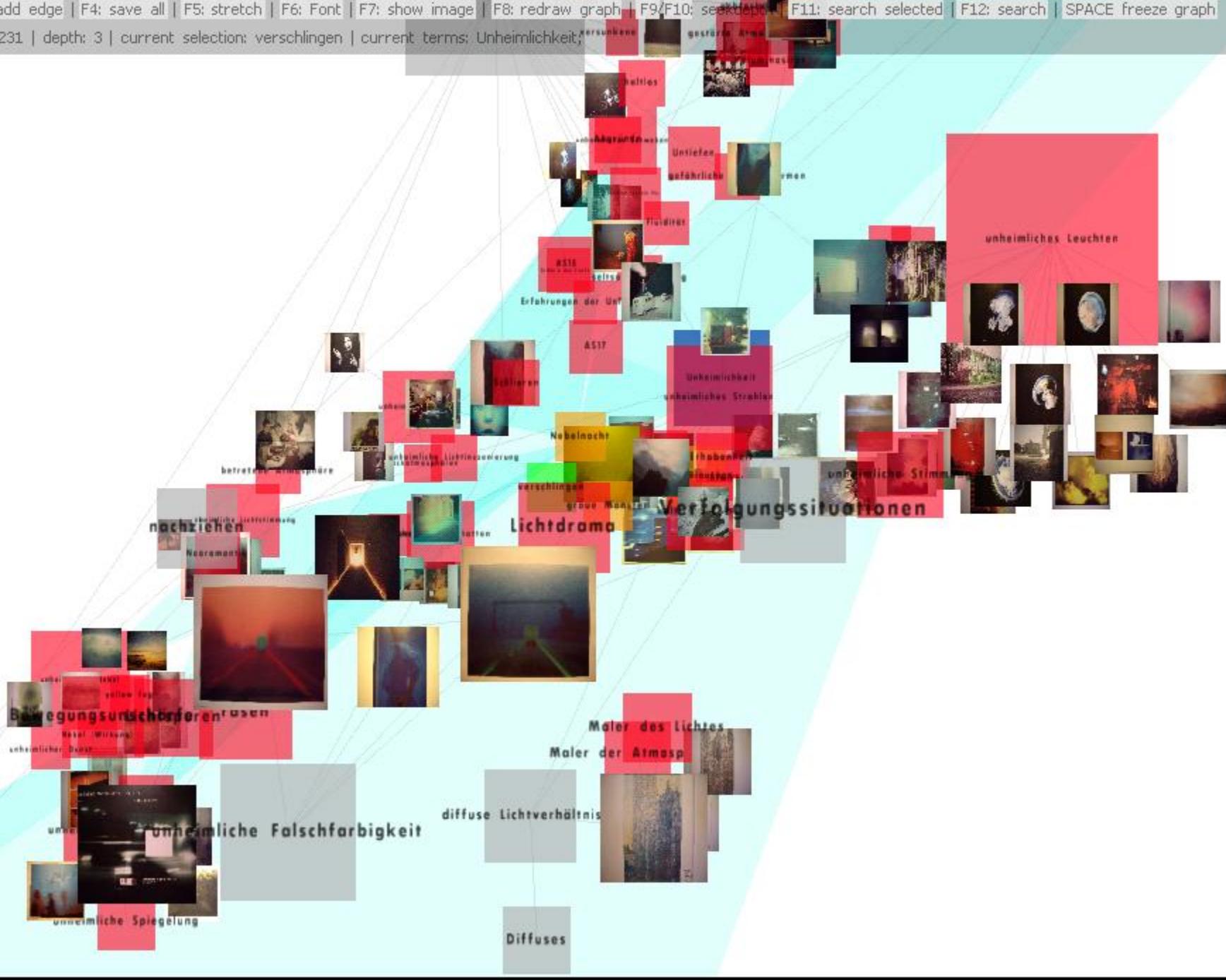
change to 2d ne





lock node | F3: add edge | F4: save all | F5: stretch | F6: Font | F7: show image | F8: redraw graph | F9/F10: seekdepth | F11: search selected | F12: search | SPACE freeze graph  
edges: 214 | edges: 231 | depth: 3 | current selection: verschlingen | current terms: Unheimlichkeit;

2d  
ab] edges disp  
] groups disp  
s] fog  
d] focus  
] compress  
ge len - +



F2: lock node | F3: add edge | F4: save all | F5: stretch | F6: Font | F7: show image | F8: redraw graph | F9/F10: seekdepth | F11: search selected | F12: search | SPACE free  
nodes: 430 | edges: 496 | depth: 5 | current selection: | current terms: durchfluten;

change to 2d net



F2: lock node | F3: add edge | F4: save all | F5: stretch | F6: Font | F7: show image | F8: redraw graph | F9/F10: seekdepth | F11: search selected | F12: search | SPACE freeze graph

nodes: 57 | edges: 63 | depth: 4 | current selection: AM243 | current terms: aufschlagen;

to 3d

[tab] edges disp

[#] groups disp

[ins] fog

[ct] focus

[^] compress

edge len -

+

